Last updated on 12 May 2016

State of Play of Hotspot capacity

	HOTSPOTS IN ITALY					
	LAMPEDUSA	POZZALLO	PORTE EMPEDOCLE	AUGUSTA	TARANTO	TRAPANI
Total Reception Capacity	500	300	300	300	300	400
EU Presence	Frontex: 27 Officers (Debriefing, screening and fingerprinting teams, Frontex supporting officers)	Frontex: 23 Officers (Debriefing and screening teams)	0	0	Frontex: 18 Officers (Debriefing and screening teams)	Frontex: 21 Officers (Debriefing and screening teams)
	EASO: 2 Member State Experts	EASO:2 Member State Experts	0	0	EASO: 2 Member State Experts	EASO: 2 Member State Experts

EASO: 2 cultural mediators (Arabic, Tigrinya) EASO: 2 cultural mediators (Arabic, Tigrinya)

EASO: 3 cultural mediators (Arabic, Tigrinya) EASO: 2 cultural mediators (Arabic, Tigrinya)

	HOTSPOTS IN GREECE							
	LESVOS	CHIOS	SAMOS	LEROS	KOS			
Total Reception Capacity	1500	1100	850	1000	1000			
EU Presence	Frontex: 356 Officers (Debriefing, screening, fingerprinters and registration teams. Border Surveillance Officers, Advance Level Document Officer, Team Leaders, Frontex Supporting Officers)	Frontex: 131 Officers (Debriefing, screening and Advance Level document expert teams. Border Surveillance Officer)	Frontex: 72 Officers (Screening and debriefing teams. Border Surveillance Officer and Advance Level Document Officer)	Frontex: 25 Officers (Screening and debriefing teams. Border Surveillance Officer and Advance Level Document Officer)	Frontex: 36 Officers (Screening and debriefing teams. Border Surveillance Officer and Advance Level Document Officer)			

EASO: 51 Member State experts under the EU- Turkey Agreement, 3 members of EASO staff, and 49 interpreters, 2 press officers, 1 expert for information provision on relocation	EASO: 4 Member State experts under the EU- Turkey Agreement, 1 member of EASO staff, 4 interpreters	EASO: 4 Member State experts for preparation of the EU- Turkey Agreement, 1 member of EASO staff, 1 interpreter	0	0
Europol:	Europol:	Europol:	Europol:	
4 officers	2 officers	1 officers	2 officers	